

SIP Interoperability Experiences and Recommendations

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Input collected inside Nokia from people involved in
SIP testing and deployment cases

SIP Forum Interoperability Workshop, Dec 3, 2007

SIP interoperability today as we see it

- Pick two SIP UAs (at random, using default configuration)
- Connect them by picking a couple of proxies, registrars, SBCs, ALGs (again at random)
- Only use products that claim to support “SIP 2.0”
 - **Probability that ALL features interoperate between the UAs is <50%**
- And this is only about voice calls and a few additional telephony features
 - SIMPLE will cause additional headache (although encouraging results at SIPit 21!)
 - ICE will be absolutely needed but another huge interop challenge
 - BLISS, XCON, ... still too far to determine
- Service providers need to choose their equipment carefully, and write their own compliancy requirements
 - These are often contrary to IETF standards to make things work
 - Huge amount of extra work for UA vendors
 - (Auto-) Configurability of UAs important to configure which hacks to support...

Roots of the Problems?

- Too many separate RFCs containing essential features/corrections
 - High risk that not everyone supports all “important” ones
- Too much flexibility. RFCs as such are correct, but allow too many possibilities – takes too much effort to implement and test everything
 - SDP offer/answer (by far the most problematic!)
 - Call transfer
 - Message routing within a dialog
- Some key features are still missing
 - User Agent configuration and outbound proxy discovery
- Competing standards
 - IETF vs. 3GPP: Registration logic, Security
 - Different profiles (without proper feature negotiation)

What can be done?

- Feature set recommendations
 - Define meaningful sets/modules out of the dozens of RFCs
 - SIP Forum started this but needs more cycles and commitment
- Best practices documents
 - Describe how to make things work in a robust manner
 - Define conventions for things that are left open in the standards
- Limiting flexibility
 - Is this anymore possible for e.g. SDP offer/answer?
- Strong links between SIPit and IETF
 - Pay attention to poor interop results from SIPit
 - Good discussion started based on SIPit 21!
- Proof-of-concept open source implementations
- Certification program
 - Guarantee that at least some basic feature set works
 - Help service providers to get compatible products

Further recommendations

- Drop RFC 2543 backwards compatibility
- Use TCP-only
 - No transport selection
 - NAT traversal becomes easier
 - No issues with message size and IP-level fragmentation
 - Why do we insist requiring UDP?
- Focus on the most critical issues
 - We need working UA configuration and SIP-outbound solutions
 - What really has to work? Is there anything that can be taken away?
 - Fix SDP negotiation and NAT traversal
- SIP 3.0
 - Include all essential corrections (NAT traversal, etc.)
 - Leave out bad ideas (UDP, etc.)

Typical interoperability issues we have seen (1/2)

- SDP offer/answer
 - Still the number one problem area in SIPits and also in the field
 - Too much flexibility – implementer's are not able to support all possible cases
 - SDP offer and answer can be carried in various ways in SIP requests/responses
 - Offerless INVITE, 183/PRACK, ...
 - Codec order, dynamic payload numbers
 - Dangerous to support exotic features as the risk of non-interoperability increases
 - Example: We implemented the trick described in RFC 3264 Section 10.2 related to nailing down a single codec. This caused so many interop issues that we were forced to abandon it
 - Even if UAs understand each other, B2BUAs in the middle get confused...
 - Any possibility to limit the flexibility should be pursued
 - Publish some kind of SDP offer/answer with SIP cookbook
- Preconditions
 - Many (IMS-oriented) UAs do not implement the actual mechanism, just the single call-flow
 - Need tricks to recover
- Digest authentication
 - Relation of digest Username authentication Realm to SIP AoR causes confusion
 - Recommend how to derive these from the AoR as the default?

Typical interoperability issues we have seen (2/2)

- user=phone parameter
 - Inclusion or omission will lead to '404' depending on the environment
 - We needed to make this yet another configurable parameter
 - Some clarification still needed
- Message routing
 - Still very common that proxies/B2BUAs do not support loose routing, they either reject requests carrying Route header or instead of record-routing themselves they overwrite Contact URI
 - UAs do various hacks to recover from errors, e.g. ignore lost ACK
- NAT traversal
 - Transport selection for UA behind NAT does not work, has to be forced to be either TCP or UDP
 - Proxies are not able to use UA-initiated TCP connections for incoming requests
 - SIP-Outbound should fix these problems in the long run, but includes a lot of additional features that would not be necessary
 - Use of TCP-only would solve many problems